

Judge Deborah For Groups Meeting May 1-7, 2016

# Start with FREE PLAY [15 Minutes]

Provide small manipulatives or board games if not outdoors

## Use PROPS in Treasure Chest to introduce each session of the 5 W's:

Using props helps kids engage and get into a weekly routine of knowing what comes next. Once a weekly routine is established, kids will know what to expect and therefore learn what is expected of them. Store props in treasure chest.

# WELCOME [5 Minutes]

Take wood box with questions from treasure chest. Pick & discuss 1 card per week

## WORSHIP [5 Minutes]

Choose 2 Songs from <u>Kidz 'n Groups CD</u> provided. Play and sing. YouTube links to motions are provided on CD cover if desired. Kids love motions!

## Pray to WIN [5 Minutes]

Take the <u>cross</u> from the treasure chest. Read what is on the cross to remind kids that we should pray every day. Place nearby. Say "We are going to pray and ask God to help us think of one person we know, who doesn't know Jesus." Take time to pray. Pass out the <u>'I PRAY' cards</u>. Have children write the name of the person that God brought to their mind. Then have the group pray for Jesus to win the heart of each person by believing the gospel. Review what the gospel is if needed. Prayer time can be done individually or by one person praying for all. Pass cards with names out each week and pray for the names on the cards. Ask kids for updates on the people they are praying for. Collect the cards and store in envelope for future weeks.

## Treasure the WORD [10 Minutes]

Show kids the <u>Bible and Key</u>. Read the sentence on front of the Treasure Chest. Encourage kids to read their Bible everyday. Have everyone open their Bibles to Genesis 1. Teach young children how to find the book, (use table of contents) chapter and verse.

## Read the Summary: Deborah and Barak - Judges 4-5

Ehud and Shamgar had been judges over Israel. After they died, the Israelites forgot about God. So God allowed the king of Canaan to overtake them. The commander of the king's army was named Sisera (SIS uh ruh). Sisera was cruel to the Israelites for 20 years. God's people remembered how good they had it when they loved and obeyed God. They cried out to God, "Save us!"

Deborah was the judge over Israel at this time. One day, Deborah called for Barak and said, "God wants you to gather 10,000 men. Lead them to Mount Tabor. God will help you defeat Sisera there." Barak said to Deborah, "I will go if you will come with me. If you won't come, I'm not going." "I'll go," Deborah said. "But you will receive no honor for the battle."

#### Treasure the WORD [10 Minutes] - continued

So Deborah, Barak, and 10,000 men went to Mount Tabor. Sisera heard that Barak was at Mount Tabor, and he took his 900 chariots and all his men to fight.

"Barak, go! God will help you defeat Sisera today," Deborah said. Barak and his 10,000 men moved down the mountain toward Sisera and his army. The Lord confused Sisera and all of the army. Barak chased the chariots and the army, and everyone in the army was killed by the sword. None of them survived, but Sisera had escaped!

Sisera went to the tent of Jael (JAY uhl) because he and Jael's husband were friends. Jael said, "Come in. Don't be afraid." Jael gave Sisera something to drink and covered him with a rug. Sisera was so exhausted that he fell into a deep sleep.

Jael knew that Sisera was an evil man, an enemy of God. She took a tent peg and a hammer, and she killed him while he slept.

Barak arrived, looking for Sisera. Jael greeted him and said, "I will show you the man you are looking for." Barak went into her tent and saw Sisera lying dead with a tent peg through his head.

That day, God allowed the Israelites to defeat the Canaanites. The Israelites had won the battle! Deborah and Barak sang a victory song. They praised God for helping them beat the Canaanites. The land was peaceful for 40 more years.

## Today's Main Point: God's people needed someone to rescue them from their enemies.

#### Game Time!: Simon says

Lead kids in a game of Simon Says. Explain that kids must listen carefully to your instructions. Instruct players to turn to the right, left, front, or back. Try to trick the players by how you move your body. For example, you might say "Simon says, 'Turn to the left,' " while you turn your body to the right. Kids who move when you do not say "Simon says," or who turn the wrong direction are out. Allow kids who are out to return to the game by stating the main point. (Underlined above) When we sin, we are turning from God by disobeying Him. Sin separates us from God. We need someone to save us from sin, and that's why God sent His Son, Jesus. Jesus died to save people from sin and those who trust in Him are forgiven.

## Finding the treasure in God's Word: (Christ Connection)

God does what is for His glory and our good. (Psalm 115:3; Romans 8:28) God fought for the Israelites and used Deborah, Barak, and Jael (Jay—uhl) to defeat Canaan. In a similar way, God uses people and events to not only save us from our enemies, but to bring about our ultimate good: salvation through His Son, Jesus Christ.

**Challenge:** Think about something you are good at doing. Pray and thank God for giving you the ability to do it. Ask Him to make you brave and trust Him to help you use this special thing you're good at (it is a gift from God) so you can use it to tell others about Jesus and what He has done. Then give yourself the Kindness Coin, but only if you want to.

# **End with FREE PLAY**

Lesson Coloring pages: found at www.enewlife.com/ministries/small-groups/resources Recommended DVD's: Superbook or What's in the Bible or Outdoor Play